

BBBBBBBBBBBBBBB AAAAAAAA SSSSSSSSSSSS RRRRRRRRRRRRR TTTTTTTTTTTTTT LLL
BBBBBBBBBBBBBBB AAAAAAAA SSSSSSSSSSSS RRRRRRRRRRRRR TTTTTTTTTTTTTT LLL
BBBBBBBBBBBBBBB AAAAAAAA SSSSSSSSSSSS RRRRRRRRRRRRR TTTTTTTTTTTTTT LLL
BBB BBB AAA AAA SSS RRR RRR TTT LLL
BBB BBB AAA AAA SSS RRR RRR TTT LLL
BBB BBB AAA AAA SSS RRR RRR TTT LLL
BBB BBB AAA AAA SSS RRR RRR TTT LLL
BBB BBB AAA AAA SSS RRR RRR TTT LLL
BBB BBB AAA AAA SSS RRR RRR TTT LLL
BBB BBB AAA AAA SSS RRR RRR TTT LLL
BBBBBBBBBBBBBBB AAA AAA SSSSSSSSSS RRRRRRRRRRRRR TTT LLL
BBBBBBBBBBBBBBB AAA AAA SSSSSSSSSS RRRRRRRRRRRRR TTT LLL
BBBBBBBBBBBBBBB AAA AAA SSSSSSSSSS RRRRRRRRRRRRR TTT LLL
BBB BBB AAAAAAAAAAAAAA SSS RRR RRR TTT LLL
BBB BBB AAAAAAAAAAAAAA SSS RRR RRR TTT LLL
BBB BBB AAAAAAAAAAAAAA SSS RRR RRR TTT LLL
BBB BBB AAA AAA SSS RRR RRR TTT LLL
BBB BBB AAA AAA SSS RRR RRR TTT LLL
BBB BBB AAA AAA SSS RRR RRR TTT LLL
BBBBBBBBBBBBBBB AAA AAA SSSSSSSSSSSS RRR RRR TTT LLLL
BBBBBBBBBBBBBBB AAA AAA SSSSSSSSSSSS RRR RRR TTT LLLL
BBBBBBBBBBBBBBB AAA AAA SSSSSSSSSSSS RRR RRR TTT LLLL

FILEID**BASCHANGE

D 3

BBBBBBBB	AAAAAA	SSSSSSS	CCCCCCC	HH	HH	AAAAAA	NN	NN	GGGGGGGG	EEEEEEEEE
BBBBBBBB	AAAAAA	SSSSSSS	CCCCCCC	HH	HH	AAAAAA	NN	NN	GGGGGGGG	EEEEEEEEE
BB	BB	AA	AA	SS	CC	HH	AA	AA	GG	EE
BB	BB	AA	AA	SS	CC	HH	AA	AA	GG	EE
BB	BB	AA	AA	SS	CC	HH	AA	AA	GG	EE
BB	BB	AA	AA	SS	CC	HH	AA	AA	GG	EE
BBBBBBBB	AA	AA	SSSSS	CC	HHHHHHHHHH	AA	AA	NNNN	GG	EEEEEEE
BBBBBBBB	AA	AA	SSSSS	CC	HHHHHHHHHH	AA	AA	NNNN	GG	EEEEEEE
BB	BB	AAAAAAA	SS	CC	HH	HH	AAAAAAA	NNNN	GG	GGGGGG
BB	BB	AAAAAAA	SS	CC	HH	HH	AAAAAAA	NNNN	GG	GGGGGG
BB	BB	AA	AA	SS	CC	HH	AA	AA	GG	GG
BB	BB	AA	AA	SS	CC	HH	AA	AA	GG	EE
BBBBBBBB	AA	AA	SSSSSS	CCCCCCC	HH	HH	AA	NN	GGGGGG	EEEEEEE
BBBBBBBB	AA	AA	SSSSSS	CCCCCCC	HH	HH	AA	NN	GGGGGG	EEEEEEE

LL		SSSSSSS
LL		SSSSSSS
LL		SS
LL		SS
LL		SS
LL		SSSSS
LL		SSSSS
LL		SS
LL		SS
LL		SS
LLLLLLLLL		SSSSSSS
LLLLLLLLL		SSSSSSS

```
1 0001 0 MODULE BAS$CHANGE (
2 0002 0 IDENT = '1-021' ! File: BASCHANGE.B32 EDIT: DG1021
3 0003 0 )
4 0004 1 BEGIN
5
6 0006 1 ****
7 0007 1 *
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26 0026 1 *
27 0027 1 ****
28 0028 1
29 0029 1
30 0030 1 ++
31 0031 1 FACILITY: BASIC-PLUS-2 Miscellaneous
32 0032 1 ABSTRACT:
33 0033 1
34 0034 1 This module contains routines which change a character string
35 0035 1 to a list of numbers and vice-versa.
36 0036 1
37 0037 1 ENVIRONMENT: VAX-11 User Mode
38 0038 1
39 0039 1 AUTHOR: John Sauter, CREATION DATE: 20-FEB-1979
40 0040 1
41 0041 1
42 0042 1 MODIFIED BY:
43 0043 1
44 0044 1 1-001 - Original. JBS 20-FEB-1979
45 0045 1 1-002 - Track changes in the virtual array support code. JBS 03-APR-1979
46 0046 1 1-003 - Continue to track changes in the virtual array support
47 0047 1 code. JBS 04-APR-1979
48 0048 1 1-004 - Change OTSS$ and LIB$ to STR$. JBS 21-MAY-1979
49 0049 1 1-005 - Change the index parameters to BAS$FETCH_BFA and BAS$STORE_BFA
50 0050 1 from by reference to by value. JBS 01-JUN-1979
51 0051 1 1-006 - Use BASLNK. JBS 26-JUN-1979
52 0052 1 1-007 - Change call to STRSCOPY. JBS 16-JUL-1979
53 0053 1 1-008 - BAS$CHANGE_S_NA must apply the double precision scale
54 0054 1 to double precision arrays, and BAS$CHANGE_NA_S must
55 0055 1 descale before converting to a string. PLE 22-May-1981
56 0056 1 1-009 - BAS$CHANGE_S_NA was erroneously calling BAS$FETCH_BFA to store
57 0057 1 a value in a 2 dim. array.
```

58 0058 1 | BASSCHANGE_NA_S was not freeing it's dynamic string.
59 0059 1 | Add support for new data types and dynamically mapped arrays.
60 0060 1 | PLL 3-Mar-1982
61 0061 1 | 1-010 - Add support for decimal arrays. PLL 15-Mar-1982
62 0062 1 | 1-011 - Correct arguments in CVTPL, CVTLP. PLL 14-Apr-1982
63 0063 1 | 1-012 - CVTPL should set scale to 0 and let FETCH_BFA do the scaling.
64 0064 1 | PLL 16-Apr-82
65 0065 1 | 1-013 - Clean up comments, etc from last edit. PLL 21-Apr-82
66 0066 1 | 1-014 - Add support for multiply dimensioned arrays. PLL 24-May-82
67 0067 1 | 1-015 - Fix bug in changing from string to integer arrays. PLL 9-Jul-1982
68 0068 1 | 1-016 - Fix bug in changing from integer to string. PLL 26-Jul-1982
69 0069 1 | 1-017 - Changing a string to a byte or word array does not store the value
70 0070 1 | in the proper location. Fix STORE. PLL 13-Sep-1982
71 0071 1 | 1-018 - Fix code which calculates the length for a virtual packed decimal
72 0072 1 | array element. (Must be power of 2.) Also correct conversion
73 0073 1 | of long to packed and vice versa. Long must be converted to 10
74 0074 1 | digit packed with 0 scale, and then to desired length and scale.
75 0075 1 | While fixing miscellaneous bugs, also add some code to make
76 0076 1 | dynamically mapped arrays work properly. PLL 22-Sep-1982
77 0077 1 | 1-019 - remove restriction of 255-byte destination character strings.
78 0078 1 | dynamically allocate destination string based on length needed.
79 0079 1 | MDL 14-Jun-1983
80 0080 1 | 1-020 - Fixed: 1. if the string is longer than the numeric array, element 0
81 0081 1 | of the numeric array contains the string's length.
82 0082 1 | 2. if string length > 255 and CHANGing to byte array,
83 0083 1 | integer error is signalled. DG 4-Jan-1984
84 0084 1 | 1-021 - Dynamic remapped decimal arrays no longer get "Data type error".
85 0085 1 | At the same time, fixed the array length calculations for data
86 0086 1 | types longer than 1 longword. DG 9-Jan-1984
87 0087 1 | --
88 0088 1 |
89 0089 1 !<BLF/PAGE>

```
91    0090 1 |  
92    0091 1 | SWITCHES:  
93    0092 1 |  
94    0093 1 |  
95    0094 1 | SWITCHES ADDRESSING_MODE (EXTERNAL = GENERAL, NONEXTERNAL = WORD_RELATIVE);  
96    0095 1 |  
97    0096 1 |  
98    0097 1 | LINKAGES:  
99    0098 1 |  
100   0099 1 |  
101   0100 1 | REQUIRE 'RTLIN:BASLNK';  
102   0177 1 | REQUIRE 'RTLIN:BASFRAME';  
103   0380 1 | ! BSF symbols  
104   0381 1 | LINKAGE  
105   0382 1 | COPY JSB = JSB (REGISTER = 0, REGISTER = 1) :  
106   0383 1 | NOTUSED (2,3,4,5,6,7,8,9,10,11);  
107   0384 1 |  
108   0385 1 |  
109   0386 1 | TABLE OF CONTENTS:  
110   0387 1 |  
111   0388 1 |  
112   0389 1 | FORWARD ROUTINE  
113   0390 1 | BASSCHANGE_NA S : NOVALUE,          | Change list to string  
114   0391 1 | BASSCHANGE_S NA : NOVALUE,          | Change string to list  
115   0392 1 | FETCH : NOVALUE,                  | Fetch an array item  
116   0393 1 | STORE : NOVALUE;                 | Store an array item  
117   0394 1 |  
118   0395 1 |  
119   0396 1 | INCLUDE FILES:  
120   0397 1 |  
121   0398 1 |  
122   0399 1 | REQUIRE 'RTLIN:RTPSECT';          | Macros for defining psects  
123   0494 1 |  
124   0495 1 | LIBRARY 'RTLSTARLE';           | System definitions  
125   0496 1 |  
126   0497 1 |  
127   0498 1 | MACROS:  
128   0499 1 |  
129   0500 1 |     NONE  
130   0501 1 |  
131   0502 1 | EQUATED SYMBOLS:  
132   0503 1 |  
133   0504 1 |     NONE  
134   0505 1 |  
135   0506 1 | PSECTS:  
136   0507 1 |  
137   0508 1 | DECLARE_PSECTS (BAS);          | Declare psects for BASS facility  
138   0509 1 |  
139   0510 1 | OWN STORAGE:  
140   0511 1 |  
141   0512 1 |     NONE  
142   0513 1 |  
143   0514 1 | EXTERNAL REFERENCES:  
144   0515 1 |  
145   0516 1 |  
146   0517 1 | EXTERNAL ROUTINE  
147   0518 1 |     BASS$STOP : NOVALUE,          | signals fatal error
```

```
148 0519 1 BASS$SCALE_D_R1 : BASS$SCALE_LINK_NOVALUE, | scale a value
149 0520 1 BASS$DESCALE_D_R1 : BASS$SCALE_LINK_NOVALUE, | descale a value
150 0521 1 BASS$COPY_D_R1 : COPY_JSB_NOVALUE, | copy a double number
151 0522 1 BASS$VA_FETCH, | fetch a virtual array element
152 0523 1 BASS$VA_STORE, | store a virtual array element
153 0524 1 STR$GETT DX, | allocate a string
154 0525 1 STR$FREET DX, | free a string
155 0526 1 STR$COPY_DX; | copy a string
156 0527 1
157 0528 1 !+
158 0529 1 !+ The following are the error codes used in this module.
159 0530 1 !-
160 0531 1
161 0532 1 EXTERNAL LITERAL
162 0533 1 BASS$K_MAXMEMEXC : UNSIGNED (8), | Maximum memory exceeded
163 0534 1 BASS$K_PROLOSSOR : UNSIGNED (8), | Program lost, sorry
164 0535 1 BASS$K_DATTYPERR : UNSIGNED (8), | Data type error
165 0536 1 BASS$K_ARGDONMAT : UNSIGNED (8), | Arguments don't match
166 0537 1 BASS$K_SUBOUTRAN : UNSIGNED (8), | Subscript out of range
167 0538 1 BASS$K_INTERR : UNSIGNED (8), | Integer error
168 0539 1 BASS$K_NOTIMP : UNSIGNED (8); | Not implemented
169 0540 1
```

```
171      0541 1 GLOBAL ROUTINE BASS$CHANGE_NA_S (
172          0542 1   LIST_DESC,
173          0543 1   STR_RESULT
174          0544 1   ) : NOVALUE =
175          0545 1
176          0546 1 ++
177          0547 1   FUNCTIONAL DESCRIPTION:
178          0548 1
179          0549 1   Change the list of numbers to a string. The first number is
180          0550 1   the length of the string.
181          0551 1
182          0552 1   FORMAL PARAMETERS:
183          0553 1
184          0554 1   LIST_DESC.rx.d The list of numbers. This may be word,
185          0555 1   longword, floating or double. It may be single-
186          0556 1   or double-dimensioned.
187          0557 1   STR_RESULT.wt.d The descriptor for the string result. It may
188          0558 1   be dynamic or static.
189          0559 1
190          0560 1   IMPLICIT INPUTS:
191          0561 1
192          0562 1   NONE
193          0563 1
194          0564 1   IMPLICIT OUTPUTS:
195          0565 1
196          0566 1   NONE
197          0567 1
198          0568 1   ROUTINE VALUE:
199          0569 1   COMPLETION CODES:
200          0570 1
201          0571 1   NONE
202          0572 1
203          0573 1   SIDE EFFECTS:
204          0574 1
205          0575 1   NONE
206          0576 1
207          0577 1   --
208          0578 1
209          0579 2   BEGIN
210          0580 2
211          0581 2   +
212          0582 2   The FETCH routine will copy all numeric elements from LIST_DESC
213          0583 2   into the string buffer.
214          0584 2   -
215          0585 2   FETCH (.LIST_DESC, .STR_RESULT);
216          0586 2
217          0587 2   RETURN;
218          0588 1   END;
```

! end of BASS\$CHANGE_NA_S

```
.TITLE BASS$CHANGE
.IDENT \1-021\
.EXTRN BASS$STOP, BASS$SCALE_D_R1
.EXTRN BASS$SCALE_D_R1
.EXTRN BASS$COPY_D_R1, BASS$VA_FETCH
.EXTRN BASS$VA_STORE, STR$GET1_DX
```

.EXTRN STR\$FREE1 DX, STR\$COPY_DX
.EXTRN BASSK_MAXMEMXC
.EXTRN BASSK_PROLOSSOR
.EXTRN BASSK_DATTYPERR
.EXTRN BASSK_ARGDONMAT
.EXTRN BASSK_SUBOUTRAN
.EXTRN BASSK_INTERR, BASSK_NOTIMP

.PSECT _BASS\$CODE,NOWRT, SHR, PIC,2

.ENTRY BASSCHANGE_NA_S, Save nothing
MOVQ LIST DESC, -(SP)
CALLS #2, FETCH
RET

: 0541

: 0585

: 0588

0000V 7E 04 AC 0000 00000
CF 02 7D 00002
04 FB 00006
04 0000B

; Routine Size: 12 bytes, Routine Base: _BASS\$CODE + 0000

: 219 0589 1

```

221      0590 1 GLOBAL ROUTINE BASSCHANGE_S_NA (
222          0591 1     STR_DESC,
223          0592 1     LIST_RESULT
224          0593 1     ) : NOVALUE =
225          0594 1
226          0595 1
227          0596 1     ++
228          0597 1     FUNCTIONAL DESCRIPTION:
229          0598 1     Change the string to a list of numbers. The first number is
230          0599 1     the length of the string.
231          0600 1
232          0601 1     FORMAL PARAMETERS:
233          0602 1
234          0603 1     STR_DESC.rt.d The string to be converted to numbers.
235          0604 1     LIST_RESULT.wx.a The array of numbers to store in. The type
236          0605 1     may be word, longword, floating or double.
237          0606 1     it may have one or two dimensions.
238          0607 1
239          0608 1     IMPLICIT INPUTS:
240          0609 1     NONE
241          0610 1
242          0611 1     IMPLICIT OUTPUTS:
243          0612 1
244          0613 1     NONE
245          0614 1
246          0615 1
247          0616 1     ROUTINE VALUE:
248          0617 1     COMPLETION CODES:
249          0618 1
250          0619 1     NONE
251          0620 1
252          0621 1     SIDE EFFECTS:
253          0622 1
254          0623 1     NONE
255          0624 1
256          0625 1     --
257          0626 1
258          0627 2     BEGIN
259          0628 2
260          0629 2     MAP
261          0630 2     STR_DESC : REF BLOCK [8, BYTE];
262          0631 2
263          0632 2     +
264          0633 2     Copy each character of the string to an element of the array.
265          0634 2     -
266          0635 2     STORE (.STR_DESC, .LIST_RESULT);
267          0636 2     RETURN;
268          0637 1     END;
                                         ! end of BASSCHANGE_S_NA

```

0000V	7E	04	AC 0000 00000	.ENTRY BASSCHANGE_S_NA, Save nothing	0590
			02 7D 00002	MOVQ STR_DESC, =(SP)	0635
			04 FB 00006	CALLS #2,-STORE	
			04 0000B	RET	0637

BAS\$CHANGE
1-021

L 3
16-Sep-1984 00:05:35
14-Sep-1984 11:54:46

VAX-11 Bliss-32 v4.0-742
[BASRTL.SRC]BASCHANGE.B32:1

Page 8
(4)

; Routine Size: 12 bytes, Routine Base: _BAS\$CODE + 000C

; 269 0638 1

```
271 0639 1 ROUTINE FETCH (
272 0640 1 DESCRIP
273 0641 1 STR_DESC
274 0642 1 ) : NOVALUE =
275 0643 1
276 0644 1 ++
277 0645 1 FUNCTIONAL DESCRIPTION:
278 0646 1
279 0647 1 Fetch array values from an array or virtual array. The array will
280 0648 1 always be numeric. The values are changed to a string.
281 0649 1
282 0650 1 FORMAL PARAMETERS:
283 0651 1
284 0652 1 DESCRIP.rx.da The descriptor of the array or virtual array
285 0653 1 STR_DESC.wx.dx The string buffer to hold the values
286 0654 1
287 0655 1 IMPLICIT INPUTS:
288 0656 1
289 0657 1 NONE
290 0658 1
291 0659 1 IMPLICIT OUTPUTS:
292 0660 1
293 0661 1 NONE
294 0662 1
295 0663 1 ROUTINE VALUE:
296 0664 1 COMPLETION CODES:
297 0665 1
298 0666 1 NONE
299 0667 1
300 0668 1 SIDE EFFECTS:
301 0669 1
302 0670 1 Signals if an error is encountered.
303 0671 1
304 0672 1 --
305 0673 1
306 0674 2 BEGIN
307 0675 2
308 0676 2 GLOBAL REGISTER
309 0677 2 BSF$A_MAJOR_STG = 11;
310 0678 2 BSF$A_MINOR_STG = 10;
311 0679 2 BSF$A_TEMP_STG = 9;
312 0680 2
313 0681 2 BUILTIN
314 0682 2 ASHP,
315 0683 2 CVTFL,
316 0684 2 CVTDL,
317 0685 2 CVTGL,
318 0686 2 CVTHL,
319 0687 2 CVTPL;
320 0688 2
321 0689 2 LOCAL
322 0690 2 TEMP_STR_DESC : BLOCK [8, BYTE],
323 0691 2 STR_STAT$,
324 0692 2 ARRAY_LEN,
325 0693 2 INDEX_VALUE,
326 0694 2 VALUE_LOCATION,
327 0695 2 MULTIPLIERS : REF VECTOR,
```

```
328      0696 2      BOUNDS : REF VECTOR,
329      0697 2      LOW INDEX,
330      0698 2      HIGH INDEX,
331      0699 2      INDEX_INCR,
332      0700 2      INDEX_NUMBER,
333      0701 2      VALUE_DESCR : BLOCK [12, BYTE],
334      0702 2      LENGTH,
335      0703 2      STR_BUF : REF VECTOR [, BYTE],
336      0704 2      STR_BUF_LONG,
337      0705 2      TEMP_LEN : VECTOR [4],
338      0706 2      TEMP_BUF : VECTOR [4];
339      0707 2
340      0708 2      MAP
341      0709 2      DESCRIPT : REF BLOCK [8, BYTE],
342      0710 2      STR_DESC : REF BLOCK [8, BYTE];
343      0711 2
344      0712 2      !+ The coefficients and bounds must be present.
345      0713 2      -
346      0714 2
347      0715 2      IF ( NOT (.DESCRIPT [DSC$V_FL_COEFF] AND .DESCRIPT [DSC$V_FL_BOUNDS])) THEN BASSSTOP (BASSK_ARGDONMAT);
348      0716 2
349      0717 2      MULTIPLIERS = DESCRIPT [DSC$L_M1];
350      0718 2      BOUNDS = DESCRIPT [DSC$L_M1] + (%UPVAL*.DESCRIPT [DSC$B_DIMCT]);
351      0719 2
352      0720 2      !+ Compute the lower and upper index numbers based on how the array
353      0721 2      is stored.
354      0722 2
355      0723 2
356      0724 2
357      0725 2      IF (.DESCRIPT [DSC$V_FL_COLUMN])
358      0726 2      THEN
359      0727 2          BEGIN
360      0728 2          LOW_INDEX = .DESCRIPT [DSC$B_DIMCT];
361      0729 2          HIGH_INDEX = 1;
362      0730 2          INDEX_INCR = -1;
363      0731 2          END
364      0732 2      ELSE
365      0733 2          BEGIN
366      0734 2          LOW_INDEX = 1;
367      0735 2          HIGH_INDEX = .DESCRIPT [DSC$B_DIMCT];
368      0736 2          INDEX_INCR = 1;
369      0737 2          END;
370      0738 2
371      0739 2      !+ If this is a decimal array, the length is the number of 4 bit digits
372      0740 2      (not including the sign). Convert this to the number of bytes.
373      0741 2      Decimal virtual arrays and record virtual arrays are stored with
374      0742 2      a length that is a multiple of 2 - check for that here also.
375      0743 2
376      0744 2
377      0745 2      CASE .DESCRIPT [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
378      0746 2          SET
379      0747 2
380      0748 2          [DSC$K_DTYPE_P]:                      ! decimal
381      0749 2          BEGIN
382      0750 2          LENGTH = (.DESCRIPT [DSC$W_LENGTH]/2) + 1;
383      0751 2          IF .DESCRIPT [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
384      0752 2          THEN
```

```
: 385      0753 4      BEGIN
: 386      0754 4
: 387      0755 5
: 388      0756 6      LENGTH = ( INCR I FROM 1 TO 9 BY 1 DO
: 389      0757 4          IF .LENGTH LSS (1 ^ I)
: 390      0758 3              THEN EXITLOOP (1 ^ .i) );
: 391      0759 2      END;
: 392      0760 2      END;
: 393      0761 2      [INRANGE_OUTRANGE];
: 394      0762 2          LENGTH = .DESCRIP [DSC$W_LENGTH];
: 395      0763 2          TES;
: 396      0764 2
: 397      0765 2      !+ The number of elements in the array is stored in element 0.
: 398      0766 2      !-
: 399      0767 2
: 400      0768 2
: 401      0769 2      IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
: 402      0770 2          THEN
: 403      0771 3              BEGIN
: 404      0772 3                  IF .DESCRIP [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
: 405      0773 3                  THEN
: 406      0774 4                      BEGIN
: 407      0775 4                          LOCAL
: 408      0776 4                              TEMP_DSC : BLOCK [12, BYTE];
: 409      0777 4                              TEMP_DSC [DSC$B_DTYPE] = DSC$K_DTYPE_P;
: 410      0778 4                              TEMP_DSC [DSC$B_CLASS] = DSC$K_CLASS_SD;
: 411      0779 4                              TEMP_DSC [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];
: 412      0780 4                              TEMP_DSC [DSC$A_POINTER] = TEMP_LEN [0];
: 413      0781 4                              TEMP_DSC [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];
: 414      0782 4                              BAS$VA_FETCH (.DESCRIP, 0, TEMP_DSC)
: 415      0783 4                      END
: 416      0784 3                  ELSE
: 417      0785 3                      BAS$VA_FETCH (.DESCRIP, 0, TEMP_LEN)
: 418      0786 3                  END
: 419      0787 2          ELSE
: 420      0788 2              CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
: 421      0789 2                  SET
: 422      0790 2                      [DSC$K_DTYPE_B, DSC$K_DTYPE_W, DSC$K_DTYPE_L, DSC$K_DTYPE_F] :
: 423      0791 2                          TEMP_LEN = .(.DESCRIP [DSC$A_POINTER]);
: 424      0792 2
: 425      0793 2                      [DSC$K_DTYPE_D, DSC$K_DTYPE_G] :
: 426      0794 3                          BEGIN
: 427      0795 3
: 428      0796 3                              TEMP_LEN[0] = .(.DESCRIP [DSC$A_POINTER]);
: 429      0797 3                              TEMP_LEN[1] = .(.DESCRIP [DSC$A_POINTER] + 4);
: 430      0798 3
: 431      0799 2
: 432      0800 2
: 433      0801 2      [DSC$K_DTYPE_H] :
: 434      0802 3          BEGIN
: 435      0803 3
: 436      0804 3          TEMP_LEN[0] = .(.DESCRIP [DSC$A_POINTER]);
: 437      0805 3          TEMP_LEN[1] = .(.DESCRIP [DSC$A_POINTER] + 4);
: 438      0806 3          TEMP_LEN[2] = .(.DESCRIP [DSC$A_POINTER] + 8);
: 439      0807 3          TEMP_LEN[3] = .(.DESCRIP [DSC$A_POINTER] + 12);
: 440      0808 3
: 441      0809 2          END;
```

```
442      0810 2
443      0811 2
444      0812 2
445      0813 2
446      0814 2
447      0815 2
448      0816 2
449      0817 2
450      0818 2
451      0819 2
452      0820 2
453      0821 2
454      0822 2
455      0823 2
456      0824 2
457      0825 2
458      0826 2
459      0827 2
460      0828 2
461      0829 2
462      0830 2
463      0831 2
464      0832 2
465      0833 2
466      0834 2
467      0835 2
468      0836 2
469      0837 2
470      0838 2
471      0839 2
472      0840 2
473      0841 2
474      0842 2
475      0843 2
476      0844 2
477      0845 2
478      0846 2
479      0847 2
480      0848 2
481      0849 2
482      0850 2
483      0851 2
484      0852 2
485      0853 2
486      0854 2
487      0855 2
488      0856 2
489      0857 2
490      0858 2
491      0859 2
492      0860 2
493      0861 2
494      0862 2
495      0863 2
496      0864 2
497      0865 2
498      0866 2

[DESCSK_DTYPE_P] :
    CH$MOVE ?(.DESCRIP [DSCSW_LENGTH]/2) + 1,
              .DESCRIP [DSCSA_POINTER], TEMP_LEN;

[DESCSK_DTYPE_DSC] :
    :

[INRANGE_OUTRANGE] :
    BAS$$STOP (BASSK_DATTYPERR);

TES:

CASE .DESCRIP [DSCSB_DTYPE] FROM DSCSK_DTYPE_B TO DSCSK_DTYPE_H OF
SET
    [DSCSK_DTYPE_B] :
        ARRAY_LEN = .BLOCK [TEMP_LEN, 0, 0, %BPUNIT, 1];

    [DSCSK_DTYPE_W] :
        ARRAY_LEN = .BLOCK [TEMP_LEN, 0, 0, %BPVAL/2, 1];

    [DSCSK_DTYPE_L] :
        ARRAY_LEN = .TEMP_LEN;

    [DSCSK_DTYPE_F] :
        CVTFL (TEMP_LEN, ARRAY_LEN);

    [DSCSK_DTYPE_D] :
        BEGIN
            +
            A double value must be de-scaled before it can be used.
            -
        LOCAL
            TEMP_DBL : VECTOR [2];
        REGISTER
            R0 = 0,
            R1 = 1;
        BAS$COPY D R1 (TEMP_LEN, TEMP_DBL [0]);
        BAS$DSCALE D R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
        TEMP_DBL [0] = .R0;
        TEMP_DBL [1] = .R1;
        CVTD[ (TEMP_DBL [0], ARRAY_LEN);
        END;

    [DSCSK_DTYPE_G] :
        CVTGL (TEMP_LEN, ARRAY_LEN);

    [DSCSK_DTYPE_H] :
        CVTHL (TEMP_LEN, ARRAY_LEN);

    [DSCSK_DTYPE_P] :
        BEGIN
            LOCAL
                TEMP_P : VECTOR [6_BYT];
            ASHP (DESCRIP [DSCSB_SCALE], DESCRIP [DSCSW_LENGTH],
                  TEMP_LEN [0], %REF(0), %REF(10), TEMP_P [0]);
            CVTPL (%REF(10), TEMP_P, ARRAY_LEN);
        END;
```

```
499      0867 2
500      0868
501      0869
502      0870
503      0871
504      0872
505      0873
506      0874
507      0875
508      0876
509      0877
510      0878
511      0879
512      0880
513      0881
514      0882
515      0883
516      0884
517      0885
518      0886
519      0887
520      0888
521      0889
522      0890
523      0891
524      0892
525      0893
526      0894 3
527      0895 4
528      0896 4
529      0897 4
530      0898 4
531      0899 4
532      0900 4
533      0901 4
534      0902 4
535      0903 4
536      0904 4
537      0905 4
538      0906 3
539      0907 3
540      0908 3
541      0909 3
542      0910 3
543      0911 3
544      0912 3
545      0913 3
546      0914 3
547      0915 4
548      0916 4
549      0917 4
550      0918 4
551      0919 4
552      0920 4
553      0921 4
554      0922 3
555      0923 3

[DSCK_DTYPE_DSC] : ! dynamically mapped array
  BEGIN
    LOCAL
      ELEM_DESC : REF BLOCK [8,BYTE];
    IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
    THEN
      BAS$$STOP (BASSK_NOTIMP); ! no virtual dyn mapped arrays
    ELEM_DESC = .DESCRIP [DSC$A_POINTER];
    CASE .ELEM_DESC [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
    SET
      [DSCK_DTYPE_B] :
        ARRAY_LEN =
          .BLOCK [.ELEM_DESC [DSC$A_POINTER], 0, 0, %BPUNIT, 1];
      [DSCK_DTYPE_W] :
        ARRAY_LEN =
          .BLOCK [.ELEM_DESC [DSC$A_POINTER], 0, 0, %BPVAL/2, 1];
      [DSCK_DTYPE_L] :
        ARRAY_LEN = .(.ELEM_DESC [DSC$A_POINTER]);
      [DSCK_DTYPE_F] :
        CVTFL (.ELEM_DESC [DSC$A_POINTER], ARRAY_LEN);
      [DSCK_DTYPE_D] :
        BEGIN
          LOCAL
            TEMP_DBLE : VECTOR [2];
          REGISTER
            R0 = 0;
            R1 = 1;
          BAS$$COPY D R1 (.ELEM_DESC [DSC$A_POINTER], TEMP_DBLE [0]);
          BAS$SCALE D R1 (.TEMP_DBLE [0], .TEMP_DBLE [1]);
          TEMP_DBLE [0] = .R0;
          TEMP_DBLE [1] = .R1;
          CVTDL (TEMP_DBLE [0], ARRAY_LEN);
        END;
      [DSCK_DTYPE_G] :
        CVTGL (.ELEM_DESC [DSC$A_POINTER], ARRAY_LEN);
      [DSCK_DTYPE_H] :
        CVTHL (.ELEM_DESC [DSC$A_POINTER], ARRAY_LEN);
      [DSCK_DTYPE_P] :
        BEGIN
          LOCAL
            TEMP_P : VECTOR [6,BYTE];
          ASHP (ELEM_DESC [DSC$B_SCALE], ELEM_DESC [DSC$W_LENGTH],
                .ELEM_DESC [DSC$A_POINTER], %REF(0), %REF(10),
                TEMP_P [0]);
          CVTPL (%REF(10), TEMP_P, ARRAY_LEN);
        END;
```

```
556      0924 3      [INRANGE_OUTRANGE] :  
557      0925 3          BAS$STOP (BASSK_DATTYPERR);  
558      0926 2  
559      0927 2      TES;  
560      0928 2      END;  
561      0929 2  
562      0930 2      [INRANGE_OUTRANGE] :  
563      0931 2          BAS$STOP (BASSK_DATTYPERR);  
564      0932 2      TES;  
565      0933 2  
566      0934 2  
567      0935 2      Now that we know how long the array is, we can allocate a temporary string  
568      0936 2      to CHANGE the array into.  
569      0937 2  
570      0938 2      TEMP_STR_DESC [DSC$B_CLASS] = DSC$K_CLASS_D;  
571      0939 2          TEMP_STR_DESC [DSC$B_DTYPE] = DSC$K_DTYPE_T;  
572      0940 2          TEMP_STR_DESC [DSC$W_LENGTH] = 0;  
573      0941 2          TEMP_STR_DESC [DSC$A_POINTER] = 0;  
574      0942 2          STR_STATUS = STR$GETT_DX (ARRAY_LEN, TEMP_STR_DESC);  
575      0943 2          IF NOT .STR_STATUS  
576      0944 2          THEN  
577      0945 2              BAS$STOP (.STR_STATUS);  
578      0946 2          STR_BUF = .TEMP_STR_DESC [DSC$A_POINTER];  
579      0947 2  
580      0948 2  
581      0949 2      Compute linear index. Note that all indicies will be zero except for one,  
582      0950 2      since CHANGE operates only on row 0. This code should accomodate FORTRAN  
583      0951 2      arrays.  
584      0952 2  
585      0953 2  
586      0954 2  
587      0955 2      INCR INDEX FROM 1 TO .ARRAY_LEN DO  
588      0956 2      BEGIN  
589      0957 2          INDEX_NUMBER = .LOW_INDEX - .INDEX_INCR;  
590      0958 2          INDEX_VALUE = .INDEX;  
591      0959 2          VALUE_LOCATION = 0;  
592      0960 2  
593      0961 2      WHILE ((INDEX_NUMBER = .INDEX_NUMBER + .INDEX_INCR) NEQ (.HIGH_INDEX + .INDEX_INCR)) DO  
594      0962 2      BEGIN  
595      0963 2          IF ((.INDEX_VALUE LSS .BOUNDS [(INDEX_NUMBER - 1)*2])  
596      0964 2                  OR (.INDEX_VALUE GTR .BOUNDS [(INDEX_NUMBER - 1)*2] + 1))  
597      0965 2          THEN  
598      0966 2              BEGIN  
599      0967 2                  STR$FREE1_DX (TEMP_STR_DESC);  
600      0968 2                  BAS$STOP (BASSK_S0BOUTRAN);  
601      0969 2              END;  
602      0970 2          VALUE_LOCATION = (.VALUE_LOCATION*.MULTIPLIERS [INDEX_NUMBER - 1]) + .INDEX_VALUE;  
603      0971 2          INDEX_VALUE = 0;                                ! all indicies except 1st are zero  
604      0972 2  
605      0973 2  
606      0974 2          VALUE_LOCATION = (.VALUE_LOCATION*.LENGTH) + .DESCRIP [DSC$A_A0];  
607      0975 2  
608      0976 2  
609      0977 2      Build a descriptor pointing to the value cell in the array. If this  
610      0978 2      is an array of descriptors, the descriptor is copied, otherwise it  
611      0979 2      is constructed.  
612      0980 2
```

```
613      0981 3
614      0982 4  IF (.DESCRIP [DSC$B_DTYPE] EQLU DSC$K_DTYPE_DSC)
615      0983 3  THEN
616      0984 4    BEGIN
617      0985 4    MAP
618      0986 4      VALUE_LOCATION : REF BLOCK [8, BYTE];
619      0987 4
620      0988 4
621      0989 4      VALUE_DESCR [DSC$W_LENGTH] = .VALUE_LOCATION [DSC$W_LENGTH];
622      0990 4      VALUE_DESCR [DSC$B_DTYPE] = .VALUE_LOCATION [DSC$B_DTYPE];
623      0991 5      VALUE_DESCR [DSC$B_CLASS] = (IF (.VALUE_LOCATION [DSC$B_CLASS] EQLU DSC$K_CLASS_D) THEN DSC$K_CLASS_
624      0992 4          ELSE .VALUE_LOCATION [DSC$B_CLASS]);
625      0993 4      VALUE_DESCR [DSC$A_POINTER] = .VALUE_LOCATION [DSC$A_POINTER];
626      0994 4      IF .VALUE_DESCR [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
627      0995 4      THEN
628      0996 5        BEGIN
629      0997 5        MAP
630      0998 5          VALUE_LOCATION : REF BLOCK [12,BYTE];
631      0999 5          VALUE_DESCR [DSC$B_SCALE] = .VALUE_LOCATION [DSC$B_SCALE];
632      1000 4        END;
633      1001 4
634      1002 3  ELSE
635      1003 4    BEGIN
636      1004 4      VALUE_DESCR [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];
637      1005 4      VALUE_DESCR [DSC$B_DTYPE] = .DESCRIP [DSC$B_DTYPE];
638      1006 4      VALUE_DESCR [DSC$B_CLASS] = DSC$K_CLASS_S;
639      1007 4      VALUE_DESCR [DSC$A_POINTER] = .VALUE_LOCATION;
640      1008 4      IF .VALUE_DESCR [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
641      1009 4      THEN
642      1010 5        BEGIN
643      1011 5        MAP
644      1012 5          DESCRIPT : REF BLOCK [12,BYTE];
645      1013 5          VALUE_DESCR [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];
646      1014 4        END;
647      1015 3
648      1016 3
649      1017 3
650      1018 3  + Special handling if this is a virtual array.
651      1019 3  -
652      1020 3
653      1021 4  IF (.DESCRIP [DSC$B_CLASS] EQLU DSC$K_CLASS_BFA)
654      1022 3  THEN
655      1023 4    BEGIN
656      1024 4    IF (.DESCRIP [DSC$B_DTYPE] EQLU DSC$K_DTYPE_DSC)
657      1025 5    THEN
658      1026 4      BEGIN
659      1027 5          STR$FREE1_DX (TEMP_STR_DESC);
660      1028 5          BASS$STOP(BASS$NOTIMP);
661      1029 5      END;
662      1030 4
663      1031 4
664      1032 4  IF .DESCRIP [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
665      1033 4  THEN
666      1034 5    BEGIN
667      1035 5    LOCAL
668      1036 5      TEMP_DSC : BLOCK [12, BYTE];
669      1037 5      TEMP_DSC [DSC$B_DTYPE] = DSC$K_DTYPE_P;
```

```
670      1038 5      TEMP_DSC [DSC$B_CLASS] = DSC$K_CLASS_SD;
671      1039 5      TEMP_DSC [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];
672      1040 5      TEMP_DSC [DSC$A_POINTER] = TEMP_BUF [0];
673      1041 5      TEMP_DSC [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];
674      1042 5      BAS$SVA_FETCH (.DESCRIP, .VALUE_LOCATION, TEMP_DSC)
675      1043 5      END
676      1044 4      ELSE
677      1045 4          BAS$SVA_FETCH (.DESCRIP, .VALUE_LOCATION, TEMP_BUF [0]);
678      1046 4
679      1047 4          VALUE_DESCR [DSC$A_POINTER] = TEMP_BUF [0];
680      1048 4
681      1049 4      END
682      1050 3      ELSE
683      1051 3
684      1052 4      IF (.DESCRIP [DSC$B_CLASS] NEQU DSC$K_CLASS_A)
685      1053 3          THEN
686      1054 4              BEGIN
687      1055 4                  STRFREE1_DX (TEMP_STR_DESC);
688      1056 4                  BAS$STOP(BASS$NOTIMP);
689      1057 4              END;
690      1058 4
691      1059 4
692      1060 3      /* Data is converted to longword (to use BUILTINs) and then to byte.
693      1061 3
694      1062 3
695      1063 3      CASE .VALUE_DESCR [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
696      1064 3          SET
697      1065 3
698      1066 3          [DSC$K_DTYPE_B, DSC$K_DTYPE_W, DSC$K_DTYPE_L] :
699      1067 3              STR_BUF [.INDEX - 1] = .VALUE_DESCR [DSC$A_POINTER];
700      1068 3
701      1069 3          [DSC$K_DTYPE_F] :                      ! 32-bit floating point
702      1070 4              BEGIN
703      1071 4                  CVTFL (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);
704      1072 4                  STR_BUF [.INDEX - 1] = .STR_BUF_LONG;
705      1073 3              END;
706      1074 3
707      1075 3          [DSC$K_DTYPE_D] :                      ! 64-bit double floating
708      1076 4              BEGIN
709      1077 4
710      1078 4          /* Double values may need to be de-scaled.
711      1079 4
712      1080 4          LOCAL
713      1081 4              TEMP_DBL : VECTOR [2];
714      1082 4              REGISTER
715      1083 4                  R0 = 0,
716      1084 4                  R1 = 1;
717      1085 4                  BAS$COPY D_R1 (.VALUE_DESCR [DSC$A_POINTER], TEMP_DBL [0]);
718      1086 4                  BAS$SCALE D_R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
719      1087 4                  TEMP_DBL [0] = .R0;
720      1088 4                  TEMP_DBL [1] = .R1;
721      1089 4                  CVTD[ (TEMP_DBL [0], STR_BUF_LONG);
722      1090 4                  STR_BUF [.INDEX - 1] = .STR_BUF_LONG;
723      1091 3              END;
724      1092 3
725      1093 3          [DSC$K_DTYPE_G] :                      ! G floating
726      1094 4              BEGIN
```

```
727      1095  4   CVTGL (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);
728      1096  4   STR_BUF [.INDEX - 1] = .STR_BUF_LONG;
729      1097  3   END;
730      1098  3
731      1099  3   [DSC$K_DTYPE_H] : ! H floating
732          1100  4   BEGIN
733          1101  4   CVTML (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);
734          1102  4   STR_BUF [.INDEX - 1] = .STR_BUF_LONG;
735          1103  3   END;
736          1104  3
737          1105  3   [DSC$K_DTYPE_P] : ! decimal
738          1106  4   BEGIN
739          1107  4   LOCAL
740          1108  4   TEMP_P : VECTOR [6_BYTE];
741          1109  4   ASHP (VALUE_DESCR [DSC$B_SCALE], VALUE_DESCR [DSC$W_LENGTH],
742          1110  4   .VALUE_DESCR [DSC$A_POINTER], %REF(10), %REF(10),
743          1111  4   TEMP_P);
744          1112  4   CVTPL (%REF(10), TEMP_P, STR_BUF_LONG);
745          1113  4   STR_BUF [.INDEX - 1] = .STR_BUF_LONG;
746          1114  3   END;
747          1115  3
748          1116  3   [DSC$K_DTYPE_DSC] : ! dynamically mapped array
749          1117  4   BEGIN
750          1118  4
751          1119  4   IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
752          1120  4   THEN
753          1121  5   BEGIN
754          1122  5   STR$FREE1_DX (TEMP_STR_DESC);
755          1123  5   BASS$STOP(BASSK_NOTIMP); ! no virtual dyn mapped arrays
756          1124  4   END;
757          1125  4
758          1126  4   CASE .VALUE_DESCR [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
759          1127  4   SET
760          1128  4   [DSC$K_DTYPE_B] :
761          1129  4   STR_BUF [LONG] =
762          1130  4   .BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPUNIT, 1];
763          1131  4
764          1132  4   [DSC$K_DTYPE_W] :
765          1133  4   STR_BUF [LONG] =
766          1134  4   .BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPVAL/2, 1];
767          1135  4
768          1136  4   [DSC$K_DTYPE_L] :
769          1137  4   STR_BUF [LONG] = .(.VALUE_DESCR [DSC$A_POINTER]);
770          1138  4
771          1139  4   [DSC$K_DTYPE_F] :
772          1140  4   CVTFL (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);
773          1141  4
774          1142  4   [DSC$K_DTYPE_D] :
775          1143  5   BEGIN
776          1144  5   LOCAL
777          1145  5   TEMP_DBL : VECTOR [2];
778          1146  5   REGISTER
779          1147  5   R0 = 0,
780          1148  5   R1 = 1;
781          1149  5   BASS$COPY_D_R1 (.VALUE_DESCR [DSC$A_POINTER], TEMP_DBL [0]);
782          1150  5   BASS$SCALE_D_R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
783          1151  5   TEMP_DBL [0] = .R0;
```

```
784      1152 5          TEMP DBL [1] = .R1;  
785      1153 5          CVTDE (TEMP_DBL [0], STR_BUF_LONG);  
786      1154 4          END;  
787      1155 4  
788      1156 4          [DSC$K_DTYPE_G] :  
789      1157 4          CVTGL (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);  
790      1158 4  
791      1159 4          [DSC$K_DTYPE_H] :  
792      1160 4          CVTHL (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);  
793      1161 4  
794      1162 4          [DSC$K_DTYPE_P] :           ! decimal  
795      1163 5          BEGIN  
796      1164 5          LOCAL  
797      1165 5          TEMP P : VECTOR [6_BYT];  
798      1166 5          ASHP (VALUE_DESCR [DSC$B_SCALE], VALUE_DESCR [DSC$W_LENGTH],  
799      1167 5          .VALUE_DESCR [DSC$A_POINTER], %REF70), %REF(10);  
800      1168 5          TEMP PT;  
801      1169 5          CVTPL (%REF(10), TEMP_P, STR_BUF_LONG);  
802      1170 5          STR_BUF [.INDEX - 1] = .STR_BUF_LONG;  
803      1171 4          END;  
804      1172 4  
805      1173 4          [INRANGE, OUTRANGE] :  
806      1174 5          BEGIN  
807      1175 5          STR$FREE1_DX (TEMP_STR_DESC);  
808      1176 5          BAS$$STOP(BASSK_DATTYPERR);  
809      1177 4          END;  
810      1178 4  
811      1179 4          TES;  
812      1180 3          END;  
813      1181 3  
814      1182 3          [INRANGE, OUTRANGE] :  
815      1183 4          BEGIN  
816      1184 4          STR$FREE1_DX (TEMP_STR_DESC);  
817      1185 4          BAS$$STOP(BASSK_DATTYPERR);  
818      1186 3          END;  
819      1187 3  
820      1188 3          TES;  
821      1189 3  
822      1190 2          END;                                ! end of INCR loop  
823      1191 2  
824      1192 2          +  
825      1193 2          copy string back to caller  
826      1194 2          -  
827      1195 2          STR$COPY_DX (.STR_DESC, TEMP_STR_DESC);  
828      1196 2          +  
829      1197 2          free temporary string  
830      1198 2          -  
831      1199 2          STR$FREE1_DX (TEMP_STR_DESC);  
832      1200 2  
833      1201 1          END;                                ! end of FETCH  
INFO#250      L1:0848  
Referenced REGISTER symbol R0 is probably not initialized  
INFO#250      L1:0849  
Referenced REGISTER symbol R1 is probably not initialized  
INFO#250      L1:0903  
Referenced REGISTER symbol R0 is probably not initialized  
INFO#250      L1:0904
```

```
; Referenced REGISTER symbol R1 is probably not initialized
INFO#250 L1:1087
; Referenced REGISTER symbol R0 is probably not initialized
INFO#250 L1:1088
; Referenced REGISTER symbol R1 is probably not initialized
INFO#250 L1:1151
; Referenced REGISTER symbol R0 is probably not initialized
INFO#250 L1:1152
; Referenced REGISTER symbol R1 is probably not initialized
```

				OFFC	00000	FETCH:	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	
50	04	5E	A0	AE	9E 00002		MOVAB	-96(SP), SP	0639
09		AC		0A	C1 00006		ADDL3	#10, DESCRIPT, R0	
51	04	60		06	E1 0000B		BBC	#6, (R0), 1\$	0716
		AC		0A	C1 0000F		ADDL3	#10, DESCRIPT, R1	
				61	95 00014		TSTB	(R1)	
				0B	19 00016		BLSS	2\$	
10	AE	00000000G	7E	00G	8F 9A 00018	1\$:	MOVZBL	#BASSK ARGDONMAT, -(SP)	
	04	AC		14	C1 00023	2\$:	CALLS	#1, BASSSTOP	
51	04	AC		0B	C1 00029		ADDL3	#20, DESCRIPT, MULTIPLIERS	0718
		50		61	9A 0002E		ADDL3	#11, DESCRIPT, R1	0719
51	04	AC		14	C1 00031		MOVZBL	(R1), R0	
	08	AE		6140	DE 00036		ADDL3	#20, DESCRIPT, R1	
51	04	AC		0A	C1 0003B		MOVAL	(R1)[R0], BOUNDS	0725
0C		61		05	E1 00040		ADDL3	#10, DESCRIPT, R1	
		57		50	D0 00044		BBC	#5, (R1), 3\$	0728
		56		01	D0 00047		MOVL	R0, LOW INDEX	0729
	OC	AE		01	CE 0004A		MNEGL	#1, HIGH INDEX	0730
				0A	11 0004E		BRB	#1, INDEX_INCR	0725
		57		01	D0 00050	3\$:	MOVL	4\$	0734
		56		50	D0 00053		MOVL	#1, LOW INDEX	0735
	OC	AE		01	D0 00056		MOVL	R0, HIGH INDEX	0736
53	04	AC		02	C1 0005A	4\$:	ADDL3	#1, INDEX_INCR	0745
16	06			63	8F 0005F		CASEB	#2, DESCRIPT, R3	
002E	002E	002E	002E	002E	00063	5\$:	.WORD	(R3), #6, #22	
002E	002E	002E	002E	002E	0006B			6\$-5\$,-	
002E	002E	002E	002E	002E	00073			6\$-5\$,-	
0037	002E	002E	002E	002E	0007B			6\$-5\$,-	
002E	002E	002E	002E	002E	00083			6\$-5\$,-	
				002E	0008B			6\$-5\$,-	
								6\$-5\$,-	
								6\$-5\$,-	
								6\$-5\$,-	
								6\$-5\$,-	
								6\$-5\$,-	
								6\$-5\$,-	
								6\$-5\$,-	
								7\$-5\$,-	
								6\$-5\$,-	
								6\$-5\$,-	
								6\$-5\$,-	
								6\$-5\$,-	

		1C AE	3C AE	D0 001D3	24\$: MOVL TEMP_LEN, ARRAY_LEN	: 0831
		1C AE	3C AE	20 11 001D8	BRB 29\$: 0834
		51	3C AE	4A 001DA	CVTFL TEMP_LEN, ARRAY_LEN	: 0846
		50	24 AE	19 11 001DF	BRB 29\$: 0846
			3C AE	AE 9E 001E1	MOVAB TEMP_DBL, R1	: 0854
			00A4	9E 001E5	MOVAB TEMP_LEN, R0	: 0854
		1C AE	3C AE4AFD	31 001E9	BRW 42\$: 0854
		1C AE	3C AE6AFD	001EC	CVTGL TEMP_LEN, ARRAY_LEN	: 0854
			7D 11 001F2	7D 11 001F4	BRB 36\$: 0857
			7C 11 001FA	28\$: CVTHL TEMP_LEN, ARRAY_LEN	: 0857	
		00	3C AE	08 C1 001FC	29\$: BRB 38\$: 0864
		55	04 AC	00201	ADDL3 #8, DESCRIPT, R5	: 0864
			04 BC	0A 00208	ASHP (R5), @DESCRIP, TEMP_LEN, #0, #10, TEMP_P	: 0864
			24 AE	00B7 31 0020B	BRW 46\$: 0865
		50	04 AC	03 C1 0020E	ADDL3 #3, DESCRIPT, R0	: 0873
			BF 8F	60 91 00213	CMPB (R0), #191	: 0873
				0B 12 00217	BNEQ 32\$: 0875
			00000000G 00	00G 8F 9A 00219	MOVZBL #BASSK NOTIMP, -(SP)	: 0875
		50	04 AC	01 FB 0021D	CALLS #1, BA5\$\$STOP	: 0877
			04	04 C1 00224	32\$: ADDL3 #4, DESCRIPT, R0	: 0877
			52	60 D0 00229	MOVL (R0), ELEM_DESC	: 0878
002E	0049	16	06	02 A2 0023C	CASEB 2(ELEM_DESC), #6, #22	: 0878
002E	002E	0042	003B	00231 33\$: .WORD	35\$-33\$,-	: 0878
002E	002E	0057	0050	00239	37\$-33\$,-	: 0878
002E	002E	002E	002E	00241	39\$-33\$,-	: 0878
008A	002E	002E	002E	00249	34\$-33\$,-	: 0878
002E	002E	002E	002E	00251	40\$-33\$,-	: 0878
0082	007A		002E	00259	41\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					45\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					34\$-33\$,-	: 0878
					43\$-33\$,-	: 0878
					44\$-33\$,-	: 0878
					#BASSK DATTPERR, -(SP)	: 0925
		00000000G 00	7E	00G 8F 9A 0025F	CALLS #1, BA5\$\$STOP	: 0925
				01 FB 00263	BRB 47\$: 0882
		1C AE	04 B2	5F 11 0026A	CVTBL @4(ELEM_DESC), ARRAY_LEN	: 0881
			58	11 00271	BRB 47\$: 0886
		1C AE	04 B2	32 00273	CVTBL @4(ELEM_DESC), ARRAY_LEN	: 0885
			51	11 00278	BRB 47\$: 0889
		1C AE	04 B2	D0 0027A	MOVL @4(ELEM_DESC), ARRAY_LEN	: 0889
			4A	11 0027F	BRB 47\$: 0892
		1C AE	04 B2	4A 00281	CVTFL @4(ELEM_DESC), ARRAY_LEN	: 0892
			43	11 00286	BRB 47\$: 0892

4C	AE	02	02	51	D6 00376	INCL	R1	0989	
4E	AE	03	03	66	B0 00378	MOVW	(VALUE_LOCATION), VALUE_DESCR	0990	
				A6	90 0037C	MOVB	2(VALUE_LOCATION), VALUE_DESCR+2	0991	
				A6	91 00381	CMPB	3(VALUE_LOCATION), #2		
				05	12 00385	BNEQ	54\$		
				50	01 00387	MOVL	#1, R0		
				04	11 0038A	BRB	55\$		
				50	A6 0038C	MOVZBL	3(VALUE_LOCATION), R0	0992	
				50	90 00390	MOVB	R0, VALUE_DESCR+3	0991	
				50	AE 00394	MOVL	4(VALUE_LOCATION), VALUE_DESCR+4	0993	
				15	4E AE 00399	CMPB	VALUE_DESCR+2, #21	0994	
				54	A6 0039D	BNEQ	57\$		
				54	90 0039F	MOVB	8(VALUE_LOCATION), VALUE_DESCR+8	0999	
				54	2C 12 003A4	BRB	57\$	0982	
50	4C	AE	04	4C	BC B0 003A6	MOVW	@DESCRIP, VALUE_DESCR	1004	
	04	AC	02	04	C1 003AB	ADDL3	#2, DESCRIPT, R0	1005	
	4E	AE	06	04	90 003B0	MOVB	(R0), VALUE_DESCR+2		
	4F	AE	01	04	90 003B4	MOVB	#1, VALUE_DESCR+3	1006	
	50	AE	56	04	D0 003B8	MOVL	VALUE_LOCATION, VALUE_DESCR+4	1007	
	50	15	4E	50	AE 91 003BC	CMPB	VALUE_DESCR+2, #21	1008	
	50	15	09	50	12 003C0	BNEQ	57\$		
	50	04	08	50	C1 003C2	ADDL3	#8, DESCRIPT, R0	1013	
	54	AE	60	50	90 003C7	MOVB	(R0), VALUE_DESCR+8		
50	04	AC	03	50	C1 003CB	57\$:	ADDL3	#3, DESCRIPT, R0	1021
	BF	8F	60	50	91 003D0	CMPB	(R0), #191		
			56	50	12 003D4	BNEQ	61\$		
			15	50	E9 003D6	BLBC	R1, 58\$	1025	
			58	50	AE 9F 003D9	PUSHAB	TEMP_STR_DESC	1028	
00000000G	00	00	01	50	FB 003DC	CALLS	#1, STR\$FREE1_DX		
00000000G	7E	00G	8F	50	9A 003E3	MOVZBL	#BASSK NOTIMP, -(SP)	1029	
50	04	AC	01	50	FB 003E7	CALLS	#1, BASS\$STOP		
	04	15	02	50	C1 003EE	58\$:	ADDL3	#2, DESCRIPT, R0	1032
			60	50	91 003F3	CMPB	(R0), #21		
			1E	50	12 003F6	BNEQ	59\$		
	22	AE	0915	50	8F B0 003F8	MOVW	#2325, TEMP_DSC+2	1037	
	20	AE	04	50	BC B0 003FE	MOVW	@DESCRIP, TEMP_DSC	1039	
	24	AE	2C	50	AE 9E 00403	MOVAB	TEMP_BUF, TEMP_DSC+4	1040	
50	04	AC	08	50	C1 00408	ADDL3	#8, DESCRIPT, R0	1041	
	28	AE	60	50	90 0040D	MOVB	(R0), TEMP_DSC+8		
			20	50	AE 9F 00411	PUSHAB	TEMP_DSC	1042	
			03	50	11 00414	BRB	60\$		
			2C	50	AE 9F 00416	59\$:	PUSHAB	TEMP_BUF	1045
			56	50	DD 00419	60\$:	PUSHL	VALUE_LOCATION	
00000000G	00	04	AC	50	DD 0041B	PUSHL	DESCRIP		
50	AE	2C	03	50	FB 0041E	CALLS	#3, BASS\$VA_FETCH		
			AE	50	9E 00425	MOVAB	TEMP_BUF, VALUE_DESCR+4	1047	
			1F	50	11 0042A	BRB	62\$	1021	
50	04	AC	03	50	C1 0042C	61\$:	ADDL3	#3, DESCRIPT, R0	1052
	04	60	91	50	00431	CMPB	(R0), #4		
			15	50	13 00434	BEQL	62\$		
			58	50	AE 9F 00436	PUSHAB	TEMP_STR_DESC	1055	
00000000G	00	01	FB	50	00439	CALLS	#1, STR\$FREE1_DX		
00000000G	7E	00G	8F	50	9A 00440	MOVZBL	#BASSK NOTIMP, -(SP)	1056	
00000000G	00	01	FB	50	00444	CALLS	#1, BASS\$STOP		
16	06	4E	AE	50	8F 0044B	62\$:	CASEB	VALUE_DESCR+2, #6, #22	1063
0031	0031	0031	0031	50	00450	63\$:	.WORD	64\$-63\$,-	
00C4	0040	003A	003A	50	00458	63\$:		64\$-63\$,-	

; Routine Size: 1447 bytes, Routine Base: _BASS\$CODE + 0018

; 834 1202 1

```
836      1203 1 ROUTINE STORE (
837          1204 1     STR DESC.
838          1205 1     DESCRIP
839          1206 1     ) : NOVALUE =
840          1207 1
841          1208 1
842          1209 1
843          1210 1
844          1211 1
845          1212 1
846          1213 1
847          1214 1
848          1215 1
849          1216 1
850          1217 1
851          1218 1
852          1219 1
853          1220 1
854          1221 1
855          1222 1
856          1223 1
857          1224 1
858          1225 1
859          1226 1
860          1227 1
861          1228 1
862          1229 1
863          1230 1
864          1231 1
865          1232 1
866          1233 1
867          1234 1
868          1235 1
869          1236 1
870          1237 2
871          1238 2
872          1239 2
873          1240 2
874          1241 2
875          1242 2
876          1243 2
877          1244 2
878          1245 2
879          1246 2
880          1247 2
881          1248 2
882          1249 2
883          1250 2
884          1251 2
885          1252 2
886          1253 2
887          1254 2
888          1255 2
889          1256 2
890          1257 2
891          1258 2
892          1259 2

    ROUTINE STORE (
        STR DESC.
        DESCRIP
    ) : NOVALUE =

    ! Store string elements into array
    ! Where to find the string
    ! The array to store it in

    ** FUNCTIONAL DESCRIPTION:
        Store string elements into an array. The array will be numeric.

    FORMAL PARAMETERS:
        STR DESC.rx.dx  The place from which to get the string values
        DESCRIP.rx.da  The descriptor of the array or virtual array

    IMPLICIT INPUTS:
        NONE

    IMPLICIT OUTPUTS:
        NONE

    ROUTINE VALUE:
    COMPLETION CODES:
        NONE

    SIDE EFFECTS:
        Signals if an error is encountered.

    --
    BEGIN

    GLOBAL REGISTER
        BSFSA_MAJOR_STG = 11;
        BSFSA_MINOR_STG = 10;
        BSFSA_TEMP_STG = 9;

    BUILTIN
        ASHP,
        CVTLF,
        CVTLD,
        CVTLG,
        CVTLM,
        CVTLP;

    LOCAL
        INDEX_VALUE,
        VALUE_LOCATION,
        MULTIPLIERS : REF VECTOR,
        BOUNDS : REF VECTOR,
        LOW INDEX,
        HIGH INDEX,
        INDEX_INCR.
```

```
893      1260 2      INDEX_NUMBER,  
894      1261 2      INDEX_ERROR : INITIAL (0),  
895      1262 2      VALUE_DESCR : BLOCK [12, BYTE],  
896      1263 2      LENGTH,  
897      1264 2      STR_BUF : REF VECTOR [255,BYTE],  
898      1265 2      STR_BUF_LONG,  
899      1266 2      TEMP_BUF : VECTOR [4];  
900      1267 2  
901      1268 2  
902      1269 2  
903      1270 2  
904      1271 2  
905      1272 2  
906      1273 2  
907      1274 2  
908      1275 2  
909      1276 2  
910      1277 2  
911      1278 2      The coefficients and bounds must be present.  
912      1279 2  
913      1280 2  
914      1281 2      IF ( NOT (.DESCRIP [DSC$V_FL_COEFF] AND .DESCRIP [DSC$V_FL_BOUNDS])) THEN BAS$$STOP (BAS$K_ARGDONMAT);  
915      1282 2  
916      1283 2  
917      1284 2      MULTIPLIERS = DESCRIPT [DSC$L_M1];  
918      1285 2      BOUNDS = DESCRIPT [DSC$L_M1] + (%UPVAL*.DESCRIP [DSC$B_DIMCT]);  
919      1286 2      Compute the lower and upper index numbers based on how the array  
920      1287 2      is stored.  
921      1288 2  
922      1289 2  
923      1290 2  
924      1291 2      IF (.DESCRIP [DSC$V_FL_COLUMN])  
925      1292 2      THEN  
926      1293 2          BEGIN  
927      1294 2          LOW_INDEX = .DESCRIP [DSC$B_DIMCT];  
928      1295 2          HIGH_INDEX = 1;  
929      1296 2          INDEX_INCR = -1;  
930      1297 2          END  
931      1298 2  
932      1299 2  
933      1300 2  
934      1301 2  
935      1302 2  
936      1303 2  
937      1304 2  
938      1305 2      If this is a decimal array, the length in the descriptor is the number of  
939      1306 2      4 bit digits (not including the sign). Convert this length to the number  
940      1307 2      of bytes.  
941      1308 2      Also, if this is a virtual array, the size must be a multiple of 2. This  
942      1309 2      is true for arrays of records as well.  
943      1310 2  
944      1311 2  
945      1312 2  
946      1313 2  
947      1314 2  
948      1315 2  
949      1316 3      CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF  
950          SET  
951          [DSC$K_DTYPE_P] :           ! decimal  
952              BEGIN  
953                  LENGTH = (.DESCRIP [DSC$W_LENGTH]/2) + 1;
```

```
950      1317 3      IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
951      1318 3
952      1319 4
953      1320 4
954      1321 5      LENGTH = ( INCR I FROM 1 TO 9 BY 1 DO
955      1322 6          IF .LENGTH LSS (1 ^ I)
956      1323 4              THEN EXITLOOP (1 ^ .I) );
957      1324 3
958      1325 2      END;
959      1326 2
960      1327 2
961      1328 2      [INRANGE, OUTRANGE] :
962      1329 2          LENGTH = .DESCRIP [DSC$W_LENGTH];
963      1330 2      TES;
964      1331 2
965      1332 2      /* calculate the linear index. CHANGE operates only on row 0, so all indicies
966      1333 2          except one will be zero. This code should accomodate FORTRAN arrays.
967      1334 2
968      1335 2
969      1336 2      INCR INDEX FROM 1 TO .STR_DESC [DSC$W_LENGTH] DO
970      1337 2      INCR_LOOP:
971      1338 2      BEGIN
972      1339 3          STR_BUF_LONG = .STR_BUF [.INDEX - 1];
973      1340 3          INDEX_NUMBER = .LOW_INDEX - .INDEX_INCR;
974      1341 3          INDEX_VALUE = .INDEX;
975      1342 3          VALUE_LOCATION = 0;
976      1343 3
977      1344 3      WHILE ((INDEX_NUMBER = .INDEX_NUMBER + .INDEX_INCR) NEQ (.HIGH_INDEX + .INDEX_INCR)) DO
978      1345 4      BEGIN
979      1346 6          IF ((.INDEX_VALUE LSS .BOUNDS [( .INDEX_NUMBER - 1)*2])
980      1347 5              OR (.INDEX_VALUE GTR .BOUNDS [( (.INDEX_NUMBER - 1)*2) + 1]))
981      1348 4      THEN
982      1349 5          BEGIN
983      1350 5
984      1351 5          INDEX_ERROR = .INDEX;
985      1352 5          LEAVE INCR_LOOP;
986      1353 5
987      1354 4
988      1355 4
989      1356 4      VALUE_LOCATION = (.VALUE_LOCATION*.MULTIPLIERS [.INDEX_NUMBER - 1]) + .INDEX_VALUE;
990      1357 4          INDEX_VALUE = 0;                                ! all subsequent indicies zero
991      1358 3
992      1359 3
993      1360 3      VALUE_LOCATION = (.VALUE_LOCATION*.LENGTH) + .DESCRIP [DSC$A_A0];
994      1361 3
995      1362 3      /* Build a descriptor pointing to the value cell in the array. If this
996      1363 3          is an array of descriptors, the descriptor is copied, otherwise it
997      1364 3          is constructed.
998      1365 3
999      1366 3
1000     1367 4      IF (.DESCRIP [DSC$B_DTYPE] EQLU DSC$K_DTYPE_DSC)
1001     1368 3      THEN
1002     1369 4          BEGIN
1003     1370 4
1004     1371 4          MAP
1005     1372 4              VALUE_LOCATION : REF BLOCK [8, BYTE];
1006     1373 4
```

```
1007      1374  4      VALUE_DESCR [DSC$W_LENGTH] = .VALUE_LOCATION [DSC$W_LENGTH];
1008      1375  4      VALUE_DESCR [DSC$B_DTYPE] = .VALUE_LOCATION [DSC$B_DTYPE];
1009      1376  5      VALUE_DESCR [DSC$B_CLASS] = (IF (.VALUE_LOCATION [DSC$B_CLASS] EQL DSC$K_CLASS_D) THEN DSC$K_CLASS_
1010          1377  4      ELSE .VALUE_LOCATION [DSC$B_CLASS]);
1011      1378  4      VALUE_DESCR [DSC$A_POINTER] = .VALUE_LOCATION [DSC$A_POINTER];
1012      1379  4      IF .VALUE_DESCR [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
1013          1380  4      THEN
1014              1381  5      BEGIN
1015                  1382  5      MAP
1016                      1383  5          VALUE LOCATION : REF BLOCK [12,BYTE];
1017                  1384  5          VALUE_DESCR [DSC$B_SCALE] = .VALUE_LOCATION [DSC$B_SCALE];
1018                  1385  4      END;
1019          1386  4      ELSE END
1020          1387  3      BEGIN
1021              1388  4          VALUE_DESCR [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];
1022              1389  4          VALUE_DESCR [DSC$B_DTYPE] = .DESCRIP [DSC$B_DTYPE];
1023              1390  4          VALUE_DESCR [DSC$B_CLASS] = DSC$K_CLASS_S;
1024              1391  4          VALUE_DESCR [DSC$A_POINTER] = .VALUE_LOCATION;
1025              1392  4          IF (.VALUE_DESCR [DSC$B_DTYPE] EQL DSC$K_DTYPE_P)
1026                  1393  5          THEN
1027                      1394  4              BEGIN
1028                          1395  5                  MAP
1029                              1396  5                      DESCRIPT : REF BLOCK [12,BYTE];
1030                              1397  5                      VALUE_DESCR [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];
1031                              1398  5                  END;
1032                  1399  4              END;
1033          1400  3      END;
1034          1401  3      IF (.DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA)
1035          1402  4      THEN
1036              1403  3          VALUE_DESCR [DSC$A_POINTER] = TEMP_BUF [0];
1037          1404  3
1038          1405  3
1039          1406  3
1040          1407  3      + Copy the string element to the array. The longword element must stored as
1041          1408  3      the data type of the array. (Note that longword is used because the
1042          1409  3      instructions are BUILTINs.)
1043          1410  3
1044          1411  3
1045          1412  3      CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
1046          1413  3          SET
1047          1414  3
1048          1415  3      [DSC$K_DTYPE_B] :
1049          1416  3          BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPUNIT, 1]
1050          1417  3          = .STR_BUF_LONG;
1051          1418  3
1052          1419  3      [DSC$K_DTYPE_W] :
1053          1420  3          BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPVAL/2, 1]
1054          1421  3          = .STR_BUF_LONG;
1055          1422  3
1056          1423  3      [DSC$K_DTYPE_L] :
1057          1424  3          .VALUE_DESCR [DSC$A_POINTER] = .STR_BUF_LONG;
1058          1425  3
1059          1426  3      [DSC$K_DTYPE_F] : ! 32-bit floating point
1060          1427  3          CVTLF (.STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]);
1061          1428  3
1062          1429  3      [DSC$K_DTYPE_D] : ! 64-bit double floating
1063          1430  4          BEGIN
```

```
1064      1431 4
1065      1432 4
1066      1433 4
1067      1434 4
1068      1435 4
1069      1436 4
1070      1437 4
1071      1438 4
1072      1439 4
1073      1440 4
1074      1441 4
1075      1442 4
1076      1443 4
1077      1444 4
1078      1445 4
1079      1446 4
1080      1447 4
1081      1448 4
1082      1449 4
1083      1450 4
1084      1451 4
1085      1452 4
1086      1453 4
1087      1454 4
1088      1455 4
1089      1456 4
1090      1457 4
1091      1458 4
1092      1459 4
1093      1460 4
1094      1461 3
1095      1462 3
1096      1463 3
1097      1464 4
1098      1465 4
1099      1466 4
1100      1467 4
1101      1468 4
1102      1469 4
1103      1470 4
1104      1471 4
1105      1472 4
1106      1473 4
1107      1474 4
1108      1475 4
1109      1476 4
1110      1477 4
1111      1478 4
1112      1479 4
1113      1480 4
1114      1481 4
1115      1482 4
1116      1483 4
1117      1484 4
1118      1485 4
1119      1486 4
1120      1487 5

      + Apply scale to double value.

      LOCAL
        TEMP_DBL : VECTOR [2];
      REGISTER
        R0 = 0,
        R1 = 1;
      CVTLD (STR_BUF_LONG, TEMP_DBL);
      BAS$SCALE D_R1{.TEMP_DBL[0], .TEMP_DBL[1]};
      TEMP_DBL[0] = .R0;
      TEMP_DBL[1] = .R1;
      BAS$COPY_D_R1 {TEMP_DBL[0], .VALUE_DESCR [DSC$A_POINTER]};
      END;

[DSC$K_DTYPE_G] :
  CVTLG (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]); ! G floating

[DSC$K_DTYPE_H] :
  CVTLH (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]); ! H floating

[DSC$K_DTYPE_P] :
  BEGIN
    LOCAL
      TEMP_P : VECTOR [6, BYTE];
    CVTLP (STR_BUF_LONG, %REF(10), TEMP_P);
    ASHP (%REF?- .VALUE_DESCR [DSC$B_SCALE], %REF(10),
          TEMP_P, %REF(0), VALUE_DESCR [DSC$W_LENGTH],
          .VALUE_DESCR [DSC$A_POINTER]);
  END;

[DSC$K_DTYPE_DSC] :
  BEGIN
    IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
    THEN
      BAS$STOP (BASS$NOTIMP); ! no virtual dyn mapped arrays
    CASE .VALUE_DESCR [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
    SET
      [DSC$K_DTYPE_B] :
        BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPUNIT, 1]
        = .STR_BUF_LONG;
      [DSC$K_DTYPE_W] :
        BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPVAL/2, 1]
        = .STR_BUF_LONG;
      [DSC$K_DTYPE_L] :
        .VALUE_DESCR [DSC$A_POINTER] = .STR_BUF_LONG;
      [DSC$K_DTYPE_F] :
        CVTLF (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]); ! 32-bit floating point
      [DSC$K_DTYPE_D] :
        BEGIN
          ! 64-bit double floating
```

```
1121      1488 5
1122      1489 5
1123      1490 5
1124      1491 5
1125      1492 5
1126      1493 5
1127      1494 5
1128      1495 5
1129      1496 5
1130      1497 5
1131      1498 5
1132      1499 5
1133      1500 5
1134      1501 4
1135      1502 4
1136      1503 4
1137      1504 4
1138      1505 4
1139      1506 4
1140      1507 4
1141      1508 4
1142      1509 4
1143      1510 5
1144      1511 5
1145      1512 5
1146      1513 5
1147      1514 5
1148      1515 5
1149      1516 5
1150      1517 5
1151      1518 4
1152      1519 4
1153      1520 4
1154      1521 4
1155      1522 4
1156      1523 4
1157      1524 3
1158      1525 3
1159      1526 3
1160      1527 3
1161      1528 3
1162      1529 3
1163      1530 3
1164      1531 4
1165      1532 3
1166      1533 4
1167      1534 4
1168      1535 4
1169      1536 4
1170      1537 4
1171      1538 4
1172      1539 5
1173      1540 5
1174      1541 5
1175      1542 5
1176      1543 5
1177      1544 5

      + Apply scale to double value.

      LOCAL
        TEMP_DBL : VECTOR [2];
      REGISTER
        R0 = 0;
        R1 = 1;
      CVTLD (STR_BUF_LONG, TEMP_DBL);
      BASSSCALE D R1-(TEMP_DBL [0], .TEMP_DBL [1]);
      TEMP_DBL [0] = .R0;
      TEMP_DBL [1] = .R1;
      BASS$COPY_D_R1 (TEMP_DBL [0], .VALUE_DESCR [DSC$A_POINTER]);
      END;

      [DSC$K_DTYPE_G] :
        CVTLG (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]); ! G floating

      [DSC$K_DTYPE_H] :
        CVTLH (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]); ! H floating

      [DSC$K_DTYPE_P] :
        BEGIN
          LOCAL
            TEMP_P : VECTOR [6, BYTE];
          CVTLP (STR_BUF_LONG, %REF(10), TEMP_P);
          ASHP (%REF?- .VALUE_DESCR [DSC$B_SCA[E]], %REF(10),
                TEMP_P, %REF(0), .VALUE_DESCR [DSC$W_LENGTH],
                .VALUE_DESCR [DSC$A_POINTER]);
        END;

      [INRANGE, OUTRANGE] :
        BASS$STOP (BASSK_DATTYPERR);

      TES;
      END;

      [INRANGE, OUTRANGE] :
        BASS$STOP (BASSK_DATTYPERR);

      TES;

      IF (.DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA)
      THEN
        BEGIN
          IF (.DESCRIP [DSC$B_DTYPE] EQLU DSC$K_DTYPE_DSC) THEN BASS$STOP (BASSK_NOTIMP);
          IF .DESCRIP [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
          THEN
            BEGIN
              LOCAL
                TEMP_DSC : BLOCK [12, BYTE];
                TEMP_DSC [DSC$B_DTYPE] = DSC$K_DTYPE_P;
                TEMP_DSC [DSC$B_CLASS] = DSC$K_CLASS_SD;
                TEMP_DSC [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];
            END;
        END;
    END;
```

```
1178      1545  5      TEMP_DSC [DSC$A_POINTER] = TEMP_BUF [0];  
1179      1546  5      TEMP_DSC [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];  
1180      1547  5      BAS$VA_STORE (.DESCRIP, .VALUE_LOCATION, TEMP_DSC)  
1181      1548  5      END  
1182      1549  4      ELSE  
1183      1550  4      BAS$VA_STORE (.DESCRIP, .VALUE_LOCATION, TEMP_BUF [0]);  
1184      1551  4      END;  
1185      1552  3      END;  
1186      1553  2      END;  
1187      1554  2          ! end of INCR loop  
1188      1555  2  
1189      1556  2  
1190      1557  2      !+ Update the number of elements in element 0 of the array.  
1191      1558  2      |-  
1192      1559  2  
1193      1560  2      BEGIN  
1194      1561  2      LOCAL  
1195      1562  2          STR_LEN_LONG,  
1196      1563  2          PTR;  
1197      1564  2  
1198      1565  2          STR_LEN_LONG = .STR_DESC [DSC$W_LENGTH];  
1199      1566  2  
1200      1567  2          IF (.DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA)  
1201      1568  2          THEN  
1202      1569  2              PTR = TEMP_BUF  
1203      1570  2          ELSE  
1204      1571  2              PTR = .DESCRIP [DSC$A_POINTER];  
1205      1572  2  
1206      1573  2          CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF  
1207      1574  2              SET  
1208      1575  3  
1209      1576  3          [DSC$K_DTYPE_B] :  
1210      1577  4          BEGIN  
1211      1578  4  
1212      1579  4          IF .STR_LEN_LONG GTR 255  
1213      1580  4          THEN  
1214      1581  4              BAS$STOP(BASS$INTERR);  
1215      1582  4  
1216      1583  4          BLOCK [.PTR, 0, 0, %BPUNIT, 1] = .STR_DESC [DSC$W_LENGTH];  
1217      1584  4  
1218      1585  3  
1219      1586  3          END:  
1220      1587  3          [DSC$K_DTYPE_W] :  
1221      1588  3              BLOCK [.PTR, 0, 0, %BPVAL/2, 1] = .STR_DESC [DSC$W_LENGTH];  
1222      1589  3  
1223      1590  3          [DSC$K_DTYPE_L] :  
1224      1591  3              PTR = .STR_DESC [DSC$W_LENGTH];  
1225      1592  3  
1226      1593  3          [DSC$K_DTYPE_F] :  
1227      1594  3              CVTLF (STR_LEN_LONG, .PTR);  
1228      1595  3  
1229      1596  4          [DSC$K_DTYPE_D] :  
1230      1597  4          BEGIN  
1231      1598  4          !+  
1232      1599  4          |- Apply scale even to this.  
1233      1600  4  
1234      1601  4          LOCAL  
1235          TEMP_DBLE : VECTOR [2];
```

```
1235    1602  4      REGISTER
1236    1603  4      R0 = 0;
1237    1604  4      R1 = 1;
1238    1605  4      CVTLD (STR_LEN_LONG, TEMP_DBL);
1239    1606  4      BASS$SCALE D R1{.TEMP_DBL[0], .TEMP_DBL[1]};
1240    1607  4      TEMP_DBL[0] = .R0;
1241    1608  4      TEMP_DBL[1] = .R1;
1242    1609  4      BASS$COPY_D_R1 (TEMP_DBL[0], .PTR);
1243    1610  4      END;
1244    1611  4
1245    1612  4      [DSC$K_DTYPE_G] :
1246    1613  4      CVTLG (STR_LEN_LONG, .PTR);
1247    1614  4
1248    1615  4      [DSC$K_DTYPE_H] :
1249    1616  4      CVTLH (STR_LEN_LONG, .PTR);
1250    1617  3
1251    1618  3      [DSC$K_DTYPE_P] :
1252    1619  4      BEGIN
1253    1620  4      LOCAL
1254    1621  4      TEMP_P : VECTOR [6,BYTE];
1255    1622  4
1256    1623  4      CVTLP (STR_LEN_LONG, %REF(10), TEMP_P);
1257    1624  4      ASHP (%REF?-VALUE_DESCR [DSC$B_SCALE], %REF(10), TEMP_P,
1258    1625  4      %REF(0), VALUE_DESCR [DSC$W_LENGTH], .PTR);
1259    1626  3      END;
1260    1627  3
1261    1628  3      [DSC$K_DTYPE_DSC] :
1262    1629  4      BEGIN
1263    1630  4      LOCAL
1264    1631  4      ELEM_DESC : REF BLOCK [8,BYTE];
1265    1632  4
1266    1633  4      IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
1267    1634  4      THEN    BAS$$STOP (BASSK_NOTIMP); ! no virtual dyn mapped arrays
1268    1635  4
1269    1636  4      ELEM_DESC = .DESCRIP [DSC$A_POINTER];
1270    1637  4      CASE .ELEM_DESC [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
1271    1638  4      SET
1272    1639  4      [DSC$K_DTYPE_B] :
1273    1640  4      BEGIN
1274    1641  5
1275    1642  5      IF .STR_LEN_LONG GTR 255
1276    1643  5      THEN    BAS$$STOP(BASSK_INTERR);
1277    1644  5
1278    1645  5      BLOCK [.ELEM_DESC [DSC$A_POINTER], 0, 0, %BPUNIT, 1]
1279    1646  5      = .STR_DESC [DSC$W_LENGTH];
1280    1647  5
1281    1648  5
1282    1649  5
1283    1650  4      END;
1284    1651  4      [DSC$K_DTYPE_W] :
1285    1652  4      BLOCK [.ELEM_DESC [DSC$A_POINTER], 0, 0, %BPVAL/2, 1]
1286    1653  4      = .STR_DESC [DSC$W_LENGTH];
1287    1654  4
1288    1655  4      [DSC$K_DTYPE_L] :
1289    1656  4      .ELEM_DESC [DSC$A_POINTER] = .STR_DESC [DSC$W_LENGTH];
1290    1657  4
1291    1658  4      [DSC$K_DTYPE_F] : ! 32-bit floating point
```

```
1292      1659 4          CVTLF (STR_LEN_LONG, .ELEM_DESC [DSC$A_POINTER]);  
1293      1660 4  
1294      1661 4  
1295      1662 5          [DSC$K_DTYPE_D] :                                : 64-bit double floating  
1296      1663 5          BEGIN  
1297      1664 5          |+  
1298      1665 5          | Apply scale to double value.  
1299      1666 5  
1300      1667 5          |_-  
1301      1668 5          LOCAL  
1302      1669 5          TEMP_DBL : VECTOR [2];  
1303      1670 5          REGISTER  
1304      1671 5          R0 = 0;  
1305      1672 5          R1 = 1;  
1306      1673 5          CVTLD (STR_LEN_LONG, TEMP_DBL);  
1307      1674 5          BASSSCALE D R1-(TEMP_DBL [0], .TEMP_DBL [1]);  
1308      1675 5          TEMP_DBL [0] = .R0;  
1309      1676 4          TEMP_DBL [1] = .R1;  
1310      1677 4          BASS$COPY_D_R1 (TEMP_DBL [0], .ELEM_DESC [DSC$A_POINTER]);  
1311      1678 4          END;  
1312      1679 4          [DSC$K_DTYPE_G] :                                ! G floating  
1313      1680 4          CVTLG (STR_LEN_LONG, .ELEM_DESC [DSC$A_POINTER]);  
1314      1681 4          [DSC$K_DTYPE_H] :                                ! H floating  
1315      1682 4          CVTLH (STR_LEN_LONG, .ELEM_DESC [DSC$A_POINTER]);  
1316      1683 4  
1317      1684 4          [DSC$K_DTYPE_P] :                                ! decimal  
1318      1685 5          BEGIN  
1319      1686 5          LOCAL  
1320      1687 5          TEMP_P : VECTOR [6, BYTE];  
1321      1688 5  
1322      1689 5  
1323      1690 5          CVTLP (STR_LEN_LONG, %REF(10), TEMP_P);  
1324      1691 5          ASHP (%REF?- .ELEM_DESC [DSC$B_SCALE]), %REF(10),  
1325      1692 5          TEMP_P, %REF(0), ELEM_DESC [DSC$W_LENGTH],  
1326      1693 4          .ELEM_DESC [DSC$A_POINTER]);  
1327      1694 4          END;  
1328      1695 4          [INRANGE_OUTRANGE] :  
1329      1696 4          BASS$STOP (BASS$K_DATTYPERR);  
1330      1697 4  
1331      1698 4          TES;  
1332      1699 3          END;  
1333      1700 3  
1334      1701 3  
1335      1702 3          [INRANGE_OUTRANGE] :  
1336      1703 3          BASS$STOP (BASS$K_DATTYPERR);  
1337      1704 3  
1338      1705 3  
1339      1706 3          TES;  
1340      1707 3          IF .INDEX_ERROR GTR 0  
1341      1708 3          THEN  
1342      1709 3          BASS$STOP (BASS$K_SUBOUTRAN);  
1343      1710 4          IF (.DESCRIP [DSC$B_CLASS] EQD DSC$K_CLASS_BFA)  
1344      1711 3          THEN  
1345      1712 3          IF .DESCRIP [DSC$B_DTYPE] EQD DSC$K_DTYPE_P  
1346      1713 3  
1347      1714 4          BEGIN  
1348      1715 4          LOCAL
```

```

1349    1716  4      TEMP_DSC : BLOCK [12, BYTE];
1350    1717  4      TEMP_DSC[DSC$B_DTYPE] = DSC$K_DTYPE_P;
1351    1718  4      TEMP_DSC[DSC$B_CLASS] = DSC$K_CLASS_SD;
1352    1719  4      TEMP_DSC[DSC$W_LENGTH] = .DESCRIP[DSC$W_LENGTH];
1353    1720  4      TEMP_DSC[DSC$A_POINTER] = .PTR;
1354    1721  4      TEMP_DSC[DSC$B_SCALE] = .DESCRIP[DSC$B_SCALE];
1355    1722  4      BAS$VA_STORE (.DESCRIP, 0, TEMP_DSC)
1356    1723  4      END
1357    1724  3      ELSE
1358    1725  3      BAS$VA_STORE (.DESCRIP, 0, .PTR);
1359    1726  3
1360    1727  2      END:
1361    1728  2
1362    1729  1      END:                                ! end of STORE
INFO#250   L1:1441
Referenced REGISTER symbol R0 is probably not initialized
INFO#250   L1:1442
Referenced REGISTER symbol R1 is probably not initialized
INFO#250   L1:1498
Referenced REGISTER symbol R0 is probably not initialized
INFO#250   L1:1499
Referenced REGISTER symbol R1 is probably not initialized
INFO#250   L1:1607
Referenced REGISTER symbol R0 is probably not initialized
INFO#250   L1:1608
Referenced REGISTER symbol R1 is probably not initialized
INFO#250   L1:1673
Referenced REGISTER symbol R0 is probably not initialized
INFO#250   L1:1674
Referenced REGISTER symbol R1 is probably not initialized

```

				OFFC	00000	STORE:	.WORD				
				5E	B0	AE 9E 00002	MOVAB	-80(SP), SP			1203
						7E D4 00006	CLRL	INDEX_ERROR			1237
50	04	AC				04 C1 00008	ADDL3	#4, STR_DESC, R0			1275
						60 DD 0000D	PUSHL	(R0)			
						AC D0 0000F	MOVL	DESCRIP, R8			1281
05	0A	A8	08			E1 00013	BBC	#6, 10(R8), 1\$			
						06 E1 00018	TSTB	10(R8)			
						0A A8 95 00018	BLSS	2\$			
						OB 19 0001B	MOVZBL	#BASSK_ARGDONMAT, -(SP)			
				00000000G	7E 00	8F 9A 0001D	1\$:	CALLS	#1, BAS\$STOP		
						01 FB 00021	MOVAB	20(R8), MULTIPLIERS			1283
					57	14 A8 9E 00028	2\$:	MOVZBL	11(R8), R0		1284
					50	0B A8 9A 0002C	MOVAL	20(R8)[R0], BOUNDS			
0C	10	AE	14		A840	DE 00030	BBC	#5, 10(R8), 3\$			1290
	0A	A8				E1 00036	MOVL	R0, LOW INDEX			1293
					51	50 D0 0003B	MOVL	#1, HIGH INDEX			1294
					50	01 D0 0003E	MNEG	#1, INDEX_INCR			1295
				18	AE	01 CE 00041	BRB	4\$			1290
						07 11 00045	MOVL	#1, LOW INDEX			1299
				18	51	01 D0 00047	3\$:	MOVL	#1, INDEX_INCR		1301
					AE	01 D0 0004A	CASEB	2(R8), #6, #22			1311
16	06		02		A8 8F 0004E	4\$:					

		6140	1C	AE	D1	000FB		CMP	INDEX_VALUE, (R1)[R0]	
			08		15	00100		BLEQ	15\$	
	04	AE	0C	AE	D0	00102	13\$:	MOVL	INDEX, INDEX_ERROR	1351
			01AB		31	00107	14\$:	BRW	39\$	1352
50		54	FC	A745	C5	0010A	15\$:	MULL3	-4(MULTIPLIERS)[INDEX_NUMBER], - VALUE_LOCATION, R0	1356
54		50	1C	AE	C1	00110		ADDL3	INDEX_VALUE, R0, VALUE_LOCATION	1357
			1C	AE	D4	00115		CLRL	INDEX_VALUE	1344
			C2		11	00118		BRB	12\$	1360
50		54	56	C5	0011A	16\$:	MULL3	LENGTH, VALUE_LOCATION, R0		
54		50	10	A8	C1	0011E		ADDL3	16(R8), R0, VALUE_LOCATION	
			20	AE	D4	00123		CLRL	32(SP)	1367
			18	02	A8	91	00126	CMPB	2(R8), #24	
					31	12	0012A	BNEQ	19\$	
					20	AE	D6	INCL	32(SP)	
4C		AE	64	B0	0012F		MOVW	(VALUE_LOCATION), VALUE_DESCR		
4E		AE	02	A4	90	00133		MOVBL	2(VALUE_LOCATION), VALUE_DESCR+2	1374
		02	03	A4	91	00138		MOVBL	3(VALUE_LOCATION), #2	1375
				05	12	0013C	CMPB		1376	
			50	01	D0	0013E	BNEQ	17\$		
				04	11	00141	MOVW	#1, R0		
			50	03	A4	9A	00143	MOVZBL	18\$	
4F		AE	50	50	90	00147	17\$:	MOVBL	3(VALUE_LOCATION), R0	1377
50		AE	04	A4	D0	0014B	18\$:	MOVBL	R0, VALUE_DESCR+3	1376
		15	4E	AE	91	00150		MOVL	4(VALUE_LOCATION), VALUE_DESCR+4	1378
				23	12	00154	CMPB	VALUE_DESCR+2, #21	1379	
54		AE	08	A4	90	00156	BNEQ	20\$		
				1C	11	0015B	MOVBL	8(VALUE_LOCATION), VALUE_DESCR+8	1384	
4C		AE	68	B0	0015D	19\$:	MOVBL	20\$		1367
4E		AE	02	A8	90	00161	MOVBL	(R8), VALUE_DESCR		
4F		AE	01	90	00166		MOVBL	2(R8), VALUE_DESCR+2	1389	
50		AE	54	D0	0016A		MOVBL	#1, VALUE_DESCR+3	1390	
		15	4E	AE	91	0016E	CMPB	VALUE_LOCATION, VALUE_DESCR+4	1391	
			05	12	00172	BNEQ	VALUE_DESCR+2, #21	1392		
54		AE	08	A8	90	00174	MOVBL	20\$		
			14	AE	D4	00179	20\$:	MOVBL	8(R8), VALUE_DESCR+8	1393
		BF	8F	03	A8	91	0017C	CLRL	20(SP)	1398
				08	12	00181	CMPB	3(R8), #191	1402	
			50	14	AE	D6	00183	BNEQ	21\$	
				3C	AE	9E	00186	INCL	20(SP)	
		16	06	02	A8	8F	0018B	MOVAB	TEMP BUF, VALUE_DESCR+4	1404
0072		008D	0086	007F		00190	21\$:	CASEB	2(R8), #6, #22	1412
0072		0072	009B	0094		00198	22\$:	.WORD	27\$-22\$,-	
0072		0072	0072	0072		001A0			28\$-22\$,-	
00CE		0072	0072	0072		001A8			29\$-22\$,-	
0072		0030	0072	0072		001B0			26\$-22\$,-	
		00C6	00BE	0072		001B8			30\$-22\$,-	
									31\$-22\$,-	
									26\$-22\$,-	
									26\$-22\$,-	
									26\$-22\$,-	
									26\$-22\$,-	
									26\$-22\$,-	
									26\$-22\$,-	
									26\$-22\$,-	
									34\$-22\$,-	

; Routine Size: 1147 bytes, Routine Base: _BASS\$CODE + 05BF

: end of module BASS\$CHANGE

1363
1364
1365

PSECT SUMMARY

Name	Bytes	Attributes
_BASS\$CODE	2618	NOVEC,NOWRT, RD , EXE, SHR, LCL, REL, CON, PIC,ALIGN(2)

Library Statistics

File	Total	Symbols	Pages	Processing
	Loaded	Percent	Mapped	Time
\$_\$255\$DUA28:[SYSLIB]STARLET.L32;1	9776	26	0	00:01.0

: Information: 16
: Warnings: 0
: Errors: 0

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACE/LIS=LISS:BASCHANGE/OBJ=OBJ\$:BASCHANGE MSRC\$:BASCHANGE/UPDATE=(ENH\$:BASCHANGE)

: Size: 2618 code + 0 data bytes
: Run Time: 00:49.5
: Elapsed Time: 01:48.2
: Lines/CPU Min: 2100
: Lexemes/CPU-Min: 20371
: Memory Used: 351 pages
: Compilation Complete

0020 AH-BT13A-SE
VAX/VMS V4.0

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BASEMPAPP
LIS

BASCUTOUT
LIS

BASCPOS
LIS